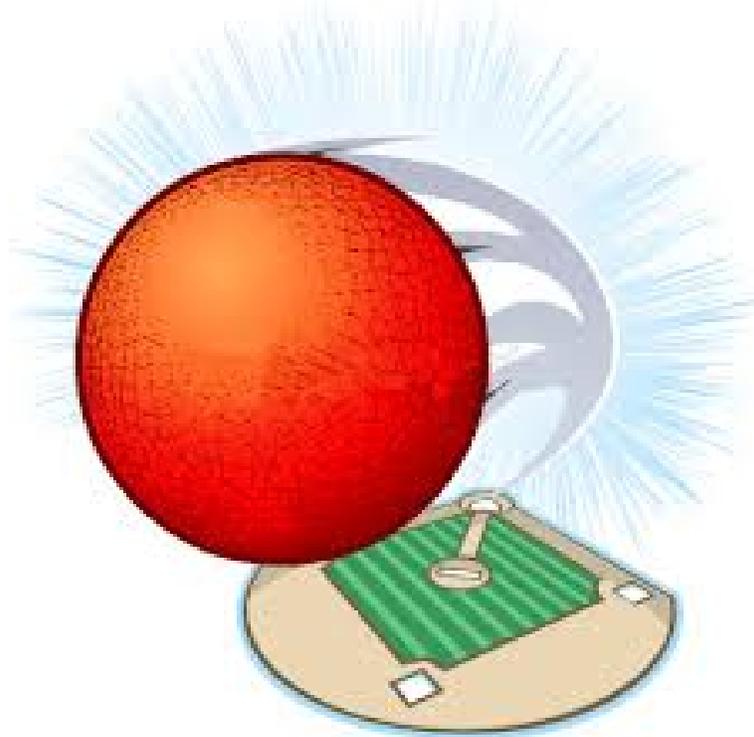




ADULT FALL KICKBALL 2016



REGISTRATION JULY 5 - AUG. 3

Please read this entire packet before registering a team

For cancellation information during inclement weather call the
Parks and Recreation Hotline at (573)634-6485 and press 4

Jefferson City Parks and Recreation Adult Kickball – Fall 2016

League/Night

Co-rec league - Thursday evenings - seven weeks.

Registration Information

1. Registrations will be accepted 8 a.m. Tuesday, July 5 through 5 p.m. Wednesday, August 3. Play will begin Thursday, August 18.
2. A team roster must consist of at least 12 and no more than 16 players. The last day to make roster changes is Friday, September 2.
3. Participants register as teams. Individuals wanting to play should contact the Parks & Recreation office and we will send your contact information to teams who have expressed a need for players. A list of players wanting to play is also kept at the Parks and Recreation Department for managers looking for players.
4. To register, simply complete the roster form and return it to the Parks and Recreation office along with your team fee and forfeit fee deposit.

Team Fee: \$187.50 **Team Fee After August 3:** \$207.50 ***Forfeit Fee Deposit:** \$53.50

This fee must be paid at the time of registration with a check or credit card **SEPARATE from the team entry fee. The check will not be cashed or the credit card charged unless a team forfeits a game(s).*

The Playing Field

Games will be played at the Binder Sports Complex.

Current ASA Softball rules will govern kickball play with the following exceptions and modifications:

Regulation Game

1. Games will be 9 innings or 45 minutes. Games tied at the end of nine innings or the time limit will be broken using the international rule. At the start of each half inning the offensive team shall begin its turn at bat by placing the batter who completed the last "at bat" in the previous inning on second base until the tie is broken.
2. There will be a 10 run rule after five innings.

Team

1. Teams consist of five males and five females.
2. A minimum of eight players is required to start or continue a game. If playing with eight or nine players a 4-4 or 5-4 combination must be used.
3. Teams must alternate male/female in the batting order.
4. The only defensive position restriction is that the pitcher and catcher must be of the opposite sex. There must be an equal number of male and female players playing in the infield and the outfield unless playing with nine players. When playing with nine players, the infield must still be equal male and female players, but the outfield may have one more male or female whichever has the greater number.

Batting/Running

1. The batter must wait for the ball to be within the three foot line at home plate before kicking the ball.
2. If the batter does not like the pitch, he/she should not attempt to kick it, and another pitch will be thrown. There are no called strikeouts or walks. A batter gets two attempts at kicking the ball. Two missed attempts or foul balls is an out.
3. All kicks must be made by the foot.
4. Bunting is not allowed. A bunt will be considered a dead ball and is an automatic out.
5. After a fly ball is caught, a runner must tag up before advancing to the next base. Failure to do so may result in an out if the runner is legally hit with the ball or the opponent gets the ball to the previous base before the runner can return to tag up.
6. If a ball hits a kicker in fair territory after the ball is kicked, the kicker is out; the same applies to a runner.
7. A batter/runner is out in situations similar to softball (force out, pop out, etc.). In addition, a runner is out when he/she is hit below the shoulders by a thrown ball.
8. No leading off or stealing is allowed. Runners off the base when the ball is kicked will be declared out.
9. Runners must stay within the base line.
10. Running past another runner is not allowed.
11. Hitting a runner's neck or head with the ball is not allowed. If the runner intentionally uses the head or neck to block the ball, the runner is out. If a ball is thrown at the runner's neck or head, it will be an immediate dead ball and **ALL** runners will advance to home and a run will score for each runner.

Pitching/Fielding

1. No bouncing the ball when pitching. Pitches must be less than one foot in height at the plate.
2. The pitcher must stay at the pitcher's rubber until the ball is kicked. Infraction results in all runners advancing one base and the batter re-kicking the ball.
3. No fielder may position himself/herself in front of the pitcher other than the catcher. Infraction results in all runners advancing one base and the batter re-kicking the ball.
4. Outfielders must position themselves in the outfield grass and may not cross onto the infield dirt until the ball is kicked. Infraction results in all runners advancing one base and the batter re-kicking the ball.
5. The catcher may not break the plane of home plate until the ball is kicked. Infraction results in all runners advancing one base and the batter re-kicking the ball.
6. There is NO infield fly rule, but a fielder cannot intentionally drop a ball to turn a double play. An infraction of this results in all base runners being safe.
7. Once the pitcher has the ball in control and in the circle, the play ends.

Out

A count of three outs by a team completes the team's half inning. An out is:

1. A runner touched by the ball or who touches the ball at any time while not on base while the ball is in play. (Runners must be hit with the ball below the shoulders. If a ball is thrown at the runner's neck or head, it will be an immediate dead ball and **ALL** runners will advance to home and a run will score for each runner.)
2. Any kicked ball that is caught (fair or foul).
3. A ball tag on a base to which a runner is forced to run.
4. A runner off his/her base when the ball is kicked.

Substitutions

Free substitution as long as it is a male for a male and a female for a female. **Pinch runners are not allowed except in the case of an injury and only on the play in which the injury occurred. For example: If the batter gets hurt while running to first base, he/she may ask for a pinch runner. However, once the injured player gets a pinch runner and leaves the field, he/she will either have to bat and run the next time around or leave the game. In other words, the batter cannot continue to bat and have someone else run for them**

Rosters

If you are a returning team and would like to use your roster from last year, you can email mmorarity@jeffcitymo.org and put "Roster Request" and the manager's last name and team name in the subject box and we will email the roster to you.

Schedules

Schedules and all make-up games will be posted on-line only. Go to www.teamsideline.com/jeffersoncity and find Adult Fall Kickball league on the left side of the web page.

League Champion

Standings will be kept and individual awards given to the league champion. If teams are tied at the end of the season, head-to-head competition will be used to determine the league champion. If that does not determine the champion, a play-off game(s) will be scheduled to determine the champion.

FOR INFORMATION CONCERNING GAME CANCELLATIONS DUE TO INCLEMENT WEATHER, CALL THE PARKS AND RECREATION ACTIVITIES HOTLINE, 634-6485, THEN PRESS 4 FOR YOUTH AND ADULT SPORTS CANCELLATIONS.

**JEFFERSON CITY PARKS AND RECREATION
ADULT FALL CO-REC KICKBALL - 2016**

MANAGER:		TEAM NAME:	
ADDRESS:		PHONE: Home	Work
CITY:	ZIP:	Cell	
E-MAIL ADDRESS:			

PLAYERS		EMAIL ADDRESS	PHONE	
			HOME	DAY or CELL
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2.				
3.				
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16.				
ROSTER CHANGES				

The deadline to make roster changes is Friday, September 2.