



ADULT SPRING SOFTBALL 2015



REGISTRATION FEB 2 - MAR 9

Please read this entire packet before registering a team

For cancellation information during inclement weather call the
Parks and Recreation Hotline at (573)634-6485 and press 4

**ADULT SLOW PITCH SOFTBALL
SPRING 2015**

THESE ARE WARM-UP LEAGUES. NO STANDINGS WILL BE KEPT AND NO AWARDS GIVEN.

<u>MONDAY</u>	<u>TUESDAY</u>	<u>THURSDAY</u>
MEN'S	MEN'S	MEN'S DH
CO-REC	MEN'S DH	CO-REC
CO-REC DH		

DH – Double Header Leagues

All leagues are open; no level designation. Just register for the night you want to play.

All leagues will use one umpire.

REGISTRATION INFORMATION

1. Participants register as teams. Individuals wanting to play will be given access to team manager and roster lists in an attempt to find a team on which to play. **A list of players wanting to play is also kept at the Parks and Recreation Department for managers looking for players.**
2. Registrations will be accepted February 2 – March 9.
3. To register, simply complete the roster form and return it to the Parks and Recreation office along with your team fee and forfeit fee deposit.
4. Registration fees for the 2015 Spring softball leagues are as follows:

<u>Leagues</u>	<u>Team Fee</u> (includes game balls)	<u>Team Fee After March 10</u>
Single Game Leagues-3 games	\$95	\$115
*Forfeit Fee Deposit	\$32	
Double-Header Leagues- 6 games	\$190 (6 games)	\$210
*Forfeit Fee Deposit	\$60	

This fee must be paid at the time of registration with a check or credit/debit card **SEPARATE from the team entry fee. The check will not be cashed or credit/debit card charged unless a team forfeits a game(s). (See Reimbursement Fee Due To Forfeit, page 2.)*

5. Checks should be made payable to Parks and Recreation. NO REFUND OF ENTRY FEE WILL BE MADE UNLESS PARKS AND RECREATION CANCELS A PROGRAM OR PORTION THEREOF.
6. Registrations will be accepted on a **first-come-first-served basis**. Team managers should pick a backup night in case their first choice is not available.
7. Each league will consist of a maximum of six teams in the single game leagues and four in the double-header leagues, unless Parks and Recreation deems it necessary to schedule more teams per league to accommodate demand.

8. Play will begin the week of April 6 for all leagues.
9. Game times will be 6:15, 7:15, 8:15, & possibly 9:15.
10. Acceptance of a team registration is interpreted to mean that the team manager and all players are thoroughly familiar with this packet and agree to abide by all rules and regulations stipulated within.

ROSTERS

If you are a returning team and would like a copy of your roster from last year, you can email mmorarity@jeffcitymo.org or aschroeder@jeffcitymo.org and put "Roster Request" and the "manager's last name" in the subject box and we can email the roster to you.

SCHEDULES

Schedules and make-up games will be posted on-line only. Go to the Parks and Recreation website at www.jeffcitymo.org/parks, Fun for Adults – Softball - and click on the League Schedules and Standings or www.teamsideline.com/jeffersoncity. Then find Adult Spring Softball and your league on the left-hand side of the web page.

**FOR INFORMATION CONCERNING GAME CANCELLATIONS DUE TO INCLEMENT WEATHER,
CALL THE PARKS AND RECREATION ACTIVITIES HOTLINE, 634-6485,
THEN PRESS '4' FOR THE YOUTH AND ADULT SPORTS CANCELLATIONS.**

SOFTBALL RULES AND REGULATIONS

This program is designed to provide a quality leisure experience for the participants by providing an opportunity to enjoy physical activity while deriving the many positive benefits of sport. It is not meant to be, and will not become, an intensely competitive program in which participants place the importance of winning ahead of sportsmanship and fun.

ELIGIBILITY

1. A team roster will consist of not less than twelve players and no more than eighteen players.
2. Players may be added to the team roster throughout the season. The addition of a player(s) may be done by the team manager in several ways:
 - a. in person at the Parks and Recreation Department;
 - b. by email to mmorarity@jeffcitymo.org;
 - c. by calling 634-6563 and leaving a message with the name, work/cell phone numbers of the player(s) you wish to add; or
 - d. faxing the information to 634-6489 to the attention of Missy Morarity
3. A minimum age of sixteen (16) years has been established for participation on all adult softball teams.

REIMBURSEMENT FEE DUE TO FORFEIT

Any team which forfeits a regularly scheduled game and the opposing team does not get to play what would be equivalent to such will be assessed a \$32 reimbursement fee (this fee represents the per game fee and reimburses the team for the game they did not get to play) which will be deducted from the deposit paid at the time of registration. Every effort will be made to keep track of forfeits and forward the reimbursement fee to the manager of the opposing team. However, it is ultimately that manager's responsibility to notify Parks and Recreation of the forfeit within 48 hours in order to guarantee collection of the fee. *Calling Parks and Recreation ahead of time to forfeit a game does not exempt teams from paying the reimbursement fee unless approved by the Recreation Division Director.*

PLAYER/TEAM CONDUCT

1. All players and teams will be expected to conduct themselves in a sportsmanlike manner.
2. Undue harassment of the official(s) before, during, or after the game may result in the ejection of the individual(s) involved from the game. Any player, coach, or fan who is ejected from a game and reported to the Parks and Recreation office by a sports official or department representative will be suspended from attendance/participation in his/her team's next game.
3. After an ejection, the individual ejected must immediately leave the field and spectator area. Failure to do so or continued harassment of the official may lead to a second ejection, removal from the program, and forfeiture of the game by that player's team.
4. **REMOVAL FROM THE PROGRAM:** Any player who strikes, attempts to strike or verbally threatens an official; who fights with another player; or who is ejected for unsportsmanlike behavior for the second time within one season is suspended from any and all teams on which that individual plays. This suspension is for one calendar year and includes all teams on which that player plays.
5. Any team or individual who intentionally damages park property will be billed for the full replacement cost of said property and will be suspended from all Parks and Recreation programs until such restitution is made.
6. Any team or individual who fails to heed the request of on-site Parks and Recreation personnel regarding program operation or facility care will be suspended from all Parks and Recreation programs until he/she/they submits a written account of the incident and is reinstated by the Director of Parks and Recreation and the Recreation Division Director.
7. The Parks and Recreation Department may lengthen any suspension for any length of time and seek the maximum penalty under ASA jurisdiction, if circumstances so warrant.

SMOKING/ALCOHOL

1. Smoking is not permitted on the fields, the coaching boxes at first and third bases, or the players' benches.
2. **Players are prohibited from drinking alcohol prior to the game at the game site or anytime/place during the game in which he/she is participating.** Players or coaches refusing to heed this rule are liable for ejection.
3. Fans and players under the influence of alcohol will be asked to leave the premises. Failure to do so will result in the forfeiture of the game and removal of the individual from the program.

UNIFORMS

There will be no uniform restrictions in Parks and Recreation league play, except as stipulated herein:

1. Players must wear shirts and shoes at all times; (no sandals).
2. **Metal spikes are prohibited in all leagues.** No hard plastic, polyurethane spikes or shoes with detachable cleats are allowed in Co-Recreation play.
3. Exposed jewelry such as wrist watches, bracelets, all types of earrings and neck chains, or any other item judged dangerous by the umpire may not be worn during the game. Medical alert bracelets/necklaces are not considered jewelry but must be taped to the body if worn. Penalty for refusal can be ejection.

GAME PROCEDURES

All games will be played according to the official rules of the Amateur Softball Association (ASA) except as noted herein:

1. Game time is forfeit time. Each team must have at least **eight** players ready to play at game time. If ten players are present, all must play. If a team starts a game with ten players and loses one or two they may continue without being penalized with an out, but if at any time, the number drops to seven or less the game is forfeited except as in #4 below. If a team plays with eight or

nine players or injury puts a team down to eight or nine players it is NOT an out when the ninth or tenth spot comes to bat. In the case of an injury the injured player(s) may not re-enter the game. If a co-recreation team is playing with nine players, a 5/4 combination must be used; with eight players a 4/4 combination must be used.

2. Batters will start with a 1-1 count; **NO courtesy foul will be given.**
3. **When any program participant is bleeding, has blood on his or her person or clothing, or has an open wound, he or she must leave the activity for appropriate treatment including bandaging as necessary to prevent recurrence. In all adult sports, each team should be equipped with first aid supplies including ice, rubber gloves and bandages for treatment of wounds, and 70% isopropyl alcohol for disinfecting skin and uniforms.**
4. **In all adult softball leagues, if medical care or treatment can be administered in a reasonable amount of time, the individual would not have to leave the game. The length of time considered reasonable is umpire judgment. A player missing a turn at bat as a result of enforcement of this rule shall not be penalized. If a team falls below eight players as a result of this circumstance only, the game may continue for a maximum of one inning while treatment is administered.**
5. **Pinch runners are not allowed except on the play in which the injury occurred. For example: If the batter gets hurt while running to first base, he/she may ask for a pinch runner. However, once the injured player gets a pinch runner and leaves the field, he/she will either have to bat and run the next time around or leave the game. In other words, the batter cannot continue to bat and have someone else run for them.**
6. There are no restrictions on team sponsorship.
7. Umpires will record the score by innings on Score Validation Cards. The home team in each game will be responsible for providing a scorekeeper to assist in verification of the official score between innings. Once the score is recorded and the next inning has begun the Score Validation Cards will be official and beyond question. Managers of both teams must sign the card after each game.
8. All leagues will use the same ball (Dudley Thunder) **provided by Parks and Recreation**. It will be a yellow 12" synthetic leather cover ball with a COR rating of .44 and a ball compression of 375 lbs or .52 / 300. The first game on each field each night will start with a new ball. Another new ball will be brought into later games, if deemed necessary by the umpire. A game will not be delayed to wait for a foul ball to return to the field of play. The team at bat will be responsible for shagging balls which leave the field of play and returning them to the umpire.
9. NO new inning may begin after 60 minutes have expired in any game. No new inning will begin after 55 minutes have expired in any game in which the score differential is 8 runs or more. A new inning begins immediately after the final out of the previous inning. **Game time begins after the home plate conference.**
10. Games which are tied at the end of the time limit or seven innings will be broken using the international rule. At the start of the next inning the offensive team shall begin its turn at bat by placing the batter who completed the last "at bat" in the previous inning on second base.
11. A game will be terminated and considered complete when a team has a ten run lead after five innings, a fifteen run lead after four innings or a twenty run lead after three innings. If a game is called for any other reason, except a forfeit, four innings will constitute a complete game.
12. Pitchers will be allowed a maximum of three warm-up pitches within one minute before each half inning. This minute begins immediately following the final out of the previous half inning.
13. There will be a limit of 3 home runs in all men's and co-rec leagues. Excess will be an out.
14. All teams will use continuous batting order and unlimited substitution. All players who show up for a game are listed on the batting order and bat. Any ten of these players can play defense at any time and do not have to report to the umpire. ****Once the batting order is given to the umpire it may not be changed except to add players at the **end** of the order****

15. In all Co-Recreation leagues slow pitch rules apply with these exceptions:
 - a) Five men and five women play simultaneously on defense (a 4/4 or 5/4 combination are the only other combinations permissible).
 - b) A continuous batting order must be used. The batting order will always alternate male and female even when one sex outnumbers the other. All players present are listed on the line-up card and bat during the game. When a team has an unequal number of male/female players the line-up card is divided in half listing the men's batting order on one side and the women's on the other side. Batters then alternate male/female and they then need only concentrate on which male or female they follow in the separate batting order (If you have questions please call the Parks and Recreation office).
 - c) Substitutions are permissible by sex only, both offensively and defensively.
 - d) Unlimited substitutions on defense will be allowed. Each inning ten different players (5 men/5 women combination) may play defense without leaving the game.
 - e) There are no defensive position restrictions.
 - f) Any walk to a male batter will result in a two base award and the female has to bat. With two outs, if the male batter receives a base on balls, the female batter has her choice of batting or receiving an automatic walk.
16. Pitches must be delivered with a perceptible arc and reach a height of at least 6 feet from the ground **while not exceeding a height of 10 feet** from the ground.
17. All game officials will have the authority to order any player, manager, coach, captain, trainer or fan, to do or refrain from doing any act which, in their judgment, is necessary to give force and effect to one or all rules and regulations.
18. Forms on which to voice complaints concerning umpires will be available at the Parks and Recreation Office or from the field supervisor at the ballpark. All complaints should be directed to Parks and Recreation for review and evaluation of the umpire and situation indicated.
19. A rules interpretation protest will be considered only if the following conditions are met:
 - a) The manager of the protesting team must notify the umpire prior to the final out of the game that the game is being played under protest.
 - b) The protest must be filed with the Parks and Recreation office within 24 hours after the completion of the game in question. This must be done in writing and must be accompanied by a fee of \$5.00.
 - c) The written protest must contain the following:
 - 1) Date, time, and place of game;
 - 2) Name of umpire, if known;
 - 3) The specific rule and section of the official rules being protested;
 - 4) The decision and conditions surrounding the making of the decision;
 - 5) All essential facts involved in the protest;
 - d) **PROTESTS BASED ON UMPIRES JUDGEMENT WILL NOT BE CONSIDERED.**
20. Any protest which is upheld by Parks and Recreation will be replayed only if it affects the league championship.

RESCHEDULING

1. Games may be canceled due to inclement weather or other circumstances beyond our control.
2. Schedules will be updated on-line when games are cancelled and rescheduled, so please check the website regularly.
3. The Parks and Recreation Department may reschedule for any day, field, or time in order to complete the league schedule.
4. ***If a team is unable to play a rescheduled game which is on the same night they normally play, they will be responsible for paying the reimbursement fee to the opposing manager.***

5. *If a make-up game is rescheduled for a different night of the week and a team is unable to play, they will not have to pay the reimbursement fee. (We make every effort to reschedule games on the same night the teams normally play.)*
6. Teams will receive a refund for any games not played by May 14.

Practice Field Reservation Guidelines

Fields may be reserved by Parks and Recreation teams for 1 ½ hour practices as follows:

North Jefferson City	\$6	No Lights
Scott, Byrd, Lions, Duensing	\$11	
Lights at Scott, Byrd & Lions	\$12/hr.	

To reserve a field, stop by the Parks and Recreation office, pay the fee and pick up your receipt or you may reserve a field over the phone with a credit card. If reserving over the phone, we will need an email address or fax number so we can send the receipt to you or you can stop by the office to pick up your receipt. When you reserve a field you **must have your receipt with you** to avoid conflicts.

Fields are also available on a first-come-first served basis. However, if you are on a field and a team shows up with a reservation receipt, you will have to give the field up.

Weekday evening rentals begin at 4:00, 5:30, 7:00 and 8:30. Weekends can vary.

