

**Jefferson City Parks,
Recreation & Forestry**

***Spring
INDOOR
Volleyball***

2016



**Registration
January 11 - 27**

Team Fee: \$160

Any teams accepted after the registration deadline where space is available will be charged an additional \$20.

Forfeit Fee Deposit: \$48

**For more information, please contact Angie Toebben at 634-6491
or atoebben@jeffcitymo.org**

Web site: www.jeffcitymo.org/parks

JEFFERSON CITY DEPARTMENT OF PARKS AND RECREATION

SPRING INDOOR VOLLEYBALL 2016

Registration: January 11-27
Play begins: early March

FACILITY & # OF TEAMS	MONDAYS	TUESDAYS	WEDNESDAYS
Salvation Army (8 teams)	Co-Rec 2AL	Women's 2AH	
Lewis & Clark (8 teams)			Co-Rec 2AH
			Co-Rec 2AM
First Christian Church (8 teams)		Women's 3AL	Women's 3AH

Games will be scheduled fifty minutes apart.

LEAGUE DESCRIPTIONS

2A Low - This is a slightly competitive recreational league for new and intermediate players. Anyone who plays in a competitive league (ie.. power league) should not play 2A Low. Obvious lifts and carries will be called. **Overhand serves and moderate spiking will be allowed.** Anyone playing in 3A or higher leagues are not allowed to play in 2AL.

2A Medium - This is a somewhat competitive recreational league for intermediate players. Anyone who plays in a competitive league (ie.. power league) should not play 2AM. Lifts and carries will be called more strictly than in the 2AL league. **Spiking and overhand serves will be allowed.**

2A High - This league is moderately competitive and designed for advanced intermediate players. Teams will be allowed to have up to one travel player (ie.. power league). Lifts and carries will be called more strictly than in the 2AL/M league. Spiking and overhand serves are allowed.

3A Low - Lifts and carries will be called more strictly than in 2AH. Spiking and overhand serves are allowed.

3A/3AH - This league is competitive and designed for the more advanced volleyball players. Violations relating to lifting and carrying will be enforced according to USA Volleyball rules. Technicalities such as proper setting position will be enforced. Spiking and overhand serves are allowed. Anyone playing in 3A or higher is not allowed to play in 2AL or 2AM.

REGISTRATION INFORMATION

1. Participants register as teams. Individuals wanting to play will be given access to manager and roster lists in an attempt to find a team on which to play. A list of players wanting to play is also kept at the Parks and Recreation Department for managers looking for players.
2. **The registration fee is \$160 per team.** (Late Fee: \$180). This total must be paid at the time the individual is registered for the program and is non-transferable after the first scheduled game.
3. Registration will be held January 11 - 27. Registrations will be accepted at the Parks and Recreation office (427 Monroe) on a first-come-first-served basis.
4. Whenever possible, depending on the number of teams per league, the first round of games during the season will be used as a means to seed teams in a play-off tournament bracket, which will determine a league champion (This format may not be used in all leagues).
5. Teams will not necessarily play every other team in their league the same number of times.
6. **Each league will consist of a 10 match schedule with one match per week.** The Parks and Recreation Department reserves the right to schedule more teams and adjust the schedule to accommodate the demand.
7. To register as a team, simply complete the attached roster form and return it to the Parks and Recreation office. Checks should be made payable to the Parks and Recreation Department. **NO REFUND OF ENTRY FEE WILL BE MADE UNLESS PARKS AND RECREATION CANCELS A PROGRAM OR PORTION THEREOF.**
8. The person registering a team must be either the manager or a player on the team. *A person may only register one team per league.*
9. **The program will begin in early March.**
10. Each roster must be composed of a minimum of 8 participants, with a maximum of 12 participants. *ALL participants, including substitutes, must be recorded on the official team roster to be eligible to play in the adult volleyball program. Any team found using a non-roster player will forfeit all games/matches that the person(s) in question participated in (Please see the "ELIGIBILITY" section, page #3, rules 1-5).*
11. A team consisting of at least five players from the previous roster may not win the same league more than twice in any one year period. After winning the same league for the second time in a one year period, a team wishing to compete for the championship and awards must move up to the next higher league. If a team chooses to stay at the same level, it will not be eligible to compete for the championship awards for one year. This does not apply to the Co-rec 3A and Women's 3AH leagues.
12. A team which had a .500 or better record during the "Winter" leagues cannot drop to a lower level. If a team with a .500 or better record and five or more players from the previous roster drops to a lower league, that team will be declared ineligible for that league title and awards. **THERE WILL BE NO REFUND OF FEES.**
13. Acceptance of a team registration is interpreted to mean that the team manager and all players are thoroughly familiar with this packet and agree to abide by all rules stipulated within.

**JEFFERSON CITY DEPARTMENT OF PARKS AND RECREATION
VOLLEYBALL RULES AND REGULATIONS**

OBJECTIVES

This program is designed to provide a quality leisure experience for the participants by providing an opportunity to enjoy physical activity while obtaining the many positive benefits of sport. It is not meant to be, and will not become, an intensely competitive program in which participants place the importance of winning ahead of sportsmanship and fun.

ELIGIBILITY

1. ALL participants, this includes substitutes, must be recorded on the official team roster to be eligible to play in the adult volleyball program. Any team found using a non-roster player will forfeit all games/matches that the person(s) in question participated in. **Rosters are frozen half-way through your team's season.** The only exceptions would involve replacing an injured player who is able to provide written verification from a doctor (all letters of this nature must be on the doctor's business letterhead or stationary) that he/she is unable to continue playing or under special circumstances as approved by the Recreation Supervisor.
2. Dropping/addition of a player may be done by the team managers only, in person at the parks and recreation office or by calling 634-6491 and leaving a message including your team name, league and night you participate with the name, address, home and work phone numbers of the player(s) you wish to add. You may also fax the information to 634-6489 (attention of Angie Toebben) or send an e-mail to: atoebben@jeffcitymo.org.
Players must be listed on the official team roster by noon on the day of the game before playing in a league game. If a team plays an individual who is not listed on the official team roster and his/her participation is protested by the opposing team prior to the final serve of the game and verified by the program supervisor, the game will be forfeited by the team using the ineligible player. All players must be able to produce positive picture identification if requested by an official or program supervisor.
3. All players must be 16 years of age as of March 1, 2016.
4. **NO player may play or sub on more than one (1) team in the same league.**

PLAYER/TEAM CONDUCT

1. All players and teams are expected to conduct themselves in a sportsmanlike manner.
2. **Undue harassment of the official before, during, or after a game may result in the ejection of the individual(s) involved from the game/match.** Any player, coach, or fan who is ejected from a game by a sports official or Department representative, will be suspended from attendance and participation in his/her team's next match (Depending on the severity of the situation the suspensions may last the remainder of the season and possibly go into next season as well).
3. After an ejection for the match, the individual ejected must immediately leave the gym and spectator area. Failure to do so or continued harassment of the official may lead to a second ejection and forfeiture of the match by that player's team. If the game is forfeited for this reason the team will be required to pay the re-entry fee.
4. **REMOVAL FROM THE PROGRAM:** Any player who strikes or verbally threatens to strike an official; who fights with another player; or who is ejected for unsportsmanlike behavior for the second time within one season is suspended from participation for the remainder of the program's season.
5. Any team or individual who intentionally damages a facility or equipment being used for Parks and Recreation play will be billed for the full replacement cost of said property and will be suspended from all Parks and Recreation programs until such restitution is made.
6. Any team or individual who fails to heed the request of on-site Parks and Recreation personnel regarding program operation or facility care will be suspended from all Parks and Recreation programs until he/she/they submits a written account of the incident and is reinstated by the Recreation Program Supervisor.
7. The Parks and Recreation Department reserves the right to lengthen any suspension for any length of time if circumstances so warrant.

OFFICIAL'S CARDING PROCEDURES FOR UNSPORTSMANLIKE CONDUCT

Yellow Card: Warning (No penalty)!

Red Card: Penalty (loss of point or side out)!

Red/Yellow Cards Together: Expulsion of player for the remainder of the game!

Red/Yellow Cards in Separate hands: Disqualification of player for the remainder of the match and suspension from the next scheduled match too!

REIMBURSEMENT FEE DUE TO FORFEIT

Any team which forfeits a regularly scheduled game and the opposing team does not get to play what would be equivalent to such will be assessed a \$16 reimbursement fee which will be deducted from the \$48 deposit paid. The \$16 will be forwarded to the manager of the opposing team (this fee represents the per game fee and reimburses the team for the game they did not get to play). Every effort will be made to keep track of forfeits and forward the reimbursement fee to the manager of the opposing team. However, it is ultimately that manager's responsibility to notify Parks and Recreation of the forfeit within 48 hours in order to guarantee collection of the fee. Calling Parks and Recreation ahead of time to forfeit a game no longer exempts teams from paying the reimbursement fee unless approved by the Recreation Division Director.

We will not cash your check and/or charge your credit card unless you forfeit a game. If your team does forfeit, you will be contacted to remind you of the charge.

SMOKING/ALCOHOL

1. Smoking is not permitted in any facility used for this program.
2. Alcoholic beverages are not allowed on school property (This includes the gymnasium and the parking lot).
3. Fans and players in possession of or under the influence of alcohol will be asked to leave the building. Failure to do so will result in forfeiture of the game and removal of the individual involved from the league.

SPECTATORS

1. All spectators under the age of eight **must be accompanied** by a non-player who is 16 years of age or older.
2. Any disruptions from spectators could result in the forfeiture of a game(s). This will be at the discretion of the official.

UNIFORMS

1. All players must wear basketball or tennis shoes. Players will not be allowed to play barefoot or in socks only. No players will be permitted to play in street shoes of any type. Players are asked to carry, not wear, their game shoes into the gym: dirty and/or muddy shoes will not be permitted.
2. All players must wear a shirt.
3. There will be no uniform restrictions other than as mentioned.
4. **Jewelry may not be worn** (except smooth wedding bands) while participating in adult volleyball. Players with casts or splints on the fingers, hands, or arms will not be permitted to play.

GAME PROCEDURE

- 1) All games will be played according to USA Volleyball rules except as stipulated herein.
- 2) Game time is forfeit time. **Each team must have at least four players ready to play at game time or the first game will be forfeited.** Ten minutes will be allowed to elapse before the second and third games are declared forfeits. When, for any reason, a team is reduced to less than four (4) players, the remaining games will be forfeited (except as stated in #10 below).
- 3) Each match will consist of three rally scoring games to 23 with a 25 point cap. Games must be won by two.
- 4) **League standings will be kept by games.** Individual awards will be given to each championship team. Should a tie occur, head-to-head competition will be used to determine the champion. If that does not produce a winner a play-off match(es) will be scheduled to determine the champions.
- 5) Only the rotation method of substitution is permissible in these leagues. **Players may enter the game only in the "center-back" position.** In the event of a sixth player arriving late or an injury all players will rotate to allow the substitute for the late or injured player to enter in the "center-back" position. A late arrival must wait to rotate in until his/her team has the service.
- 6) The use of a Libero player will not be allowed.
- 7) Substitution in Parks and Recreation play is unlimited, unless in the opinion of the official, he/she considers a team to be using substituting as a method of stalling.
- 8) Teams shall change courts after each game of a match.
- 9) When any program participant is bleeding, has blood on his or her person or clothing, or has an open wound, he or she must leave the activity for appropriate treatment including bandaging as necessary to prevent recurrence. In all adult sports each team must be equipped with first aid supplies including rubber gloves and bandages for treatment of wounds, and 70% isopropyl alcohol for disinfecting skin and uniforms.
- 10) In all adult volleyball leagues the official may call a time-out and give the player/manager a reasonable amount of time to take care any situation involving blood on a uniform/person/floor. If, in the opinion of the official, time becomes excessive the game will proceed with a substitute entering for that player. In the event that a substitute is not available, the team will play short until the wound and blood have been properly cared for. If a substitute is used, all regular substitution rules will apply.
- 11) **A ball may be played off the ceiling on the same side of the net, but a ball hitting the ceiling and crossing the net will be dead.** Balls hitting basketball goals are also out of play, unless in the opinion of the official, the ball could have been played (in that case a reserve will be called).
- 12) **Service Toss:** If the ball, after having been tossed or released by the server, lands without touching the player, it is considered a service tossing error. After a service tossing error, the referee must authorize the service again, and the server must execute it within the next five seconds. **One service tossing error is permitted for each service.**
- 13) Service will be allowed from anywhere behind the end line as long as it is within the sidelines.
- 14) Continuation of play if a served ball touches the net and then crosses the net to the opponents within the crossing space **will be allowed.**
- 15) Violations such as lifting, carrying, and spiking are judgment calls and are not

- protestable.
- 16) **Whole body digging will be allowed** (the ball may be played off any part of the body).
 - 17) In Co-Recreation leagues if the ball is contacted more than once, a woman must make one of the contacts.
 - 18) In Co-Recreation leagues, when a team is playing with only four or five players a 2/2 or 3/2 combination must be used. One man and four women, for example, is not permissible. In the event of an injury which puts a team under the 2/2 combination the match is forfeited. A team may play with four women and two men, but if a team has four men and two women at a game they must play 3/2 and use the extra male as a substitute.
 - 19) A first received ball may be double-hit.
 - 20) Participants of all leagues are allowed to open hand receive the serve as long as it is a clean receipt.
 - 21) Each team is allowed two 30 second timeouts per game.
 - 22) The Parks and Recreation Department will supply the game ball.
 - 23) There are no restrictions on team sponsorship.
 - 24) Referees will record the score on a Score Validation Card which must be signed by the manager of both teams following each match. Refusal to sign the Score Validation Card constitutes a forfeit.
 - 25) Forms are available on which team manager/coaches may express their complaints concerning officials. Action will be taken by the Parks and Recreation Department only on written complaints.
 - 26) All game officials will be approved by the Parks and Recreation Department and will have the authority to enforce all rules and regulations. They will have the authority to order a player, manager, coach, captain, fan, or trainer to do, or refrain from doing, any act which, in their judgment, is necessary to give force and effect to one or all rules and regulations.
 - 27) If a match is forfeited the officials will work a "practice" game during the time slot involved. However, the same league rules apply and a player may be ejected and suspended for unsportsmanlike behavior. If the team which has shown up would rather use the time for practice they may do so. The officials will call the scrimmage if requested. The forfeit fee will not need to be paid if a practice game is played.
 - 28) A protest will be considered only if the following criteria are met:
 - 1) the manager of the protesting team must notify the referee before the next serve that the remainder of the game is being played under protest;
 - 2) the official will make note of the facts involved and notify the opposing team that the game is being played under protest. The game will then continue;
 - 3) the protest must be filed in writing within 24 hours of the completion of the game with the Parks and Recreation Department (the sports official complaint form is not a protest). This filing must be made by the manager and must be accompanied by a fee of \$5.00; the \$5 fee will be returned if the protest is upheld;
 - 4) the written protest must include the following:
 - a) date, time, the teams involved and facility;
 - b) name of the official;
 - c) the rule and section of the official rules book being challenged;
 - d) the decision of the official;

- e) conditions involved with the decision and any additional facts involved with the protest.
- 5) PROTESTS BASED ON REFEREE JUDGEMENT WILL NOT BE CONSIDERED.
- 29) Any protest which is upheld will be replayed only if it affects the league championship.

RESCHEDULING/CANCELLATIONS

1. Information regarding cancellations during inclement weather will be available on the Parks and Recreation Hotline (634-6485 ext. 4) as soon as those decisions are made.
2. The Parks and Recreation Department reserves the right to reschedule for any day or time when it becomes necessary to do so to complete the league schedule. If a team is unable to play on the rescheduled day (if it is on a different night than what they normally play) they will not have to pay the re-entry fee, but the game will count as a forfeit loss on their record.
3. Managers will be notified by phone or mail of any rescheduling. If the manager has not been notified within one week of the cancellation, it is the manager's responsibility to call the Parks and Recreation office for the rescheduling information.

SCHEDULES/LEAGUE STANDINGS

Schedules and League standings are posted at www.teamsideline.com/jeffersoncity

For information regarding cancellations due to inclement weather, please call the **Parks and Recreation activities hotline at 634-6485 ext. 4** after 4 pm. The hotline will be updated throughout the evening as needed!